

May 1997

# ACE Game Club Newsletter

## Minutes of the April 20th Meeting

The meeting opened with Michael Menard, our esteemed President, recommending that care be taken when scheduling events in the Hampton game room.

He recommended starting late in the afternoon on Sundays when the club is meeting, and recommended avoiding the Sundays of BattleTech tournaments altogether unless you want to play BattleTech.

The next BattleTech tournament will be April 27th. The scenario will feature an independent mech acting as an "enforcer" to move the game along. Michael said that he hopes this will encourage very competitive play. Michael asked the group if it preferred to have BattleTech events on Sundays in the future; the consensus was in favor of Sundays over other days. Attendees of the club meeting also received this bit of free advice for the upcoming scenario: get under ground or it won't be good for your 'mech.

It was announced that the club is now making money on T-shirt sales. As the club is now out of debt, we need to think about what to spend money on. Michael suggested the purchase of a couple stools and captain's chairs for the game room. James Rosensteel suggested scanning thrift stores for chairs. Mike Clancy put in a request for a ceiling fan, and said that he may be able to obtain one for free.

Jim D. said that he was pleased to see

Jim Morris reported that his Warhammer 40,000 campaign is nearly reached the conclusion of turn two, with only four battles remaining before the start of turn three. He is accepting turn three orders today in the orders box. He said that it looks like the Tyranids are going to be pushing south,

the club finances in the positive again, and noted that the rate of sign-ups is good. He is seeing a 10% non-renewal rate. He also said that he needed new membership cards urgently, as he is out. Jim said that he had no problem with ceiling fans, but had been having a difficult time finding replacement lights.

Jim said that the D&D players requested that the club purchase a 3'x5' sheet of Plexiglas to protect their mapsheet. Wade was tasked with getting the Plexiglas by next week. He said that he hoped to get it at near-cost from Boswell's.

Mike Clancy suggested that next meeting's feature event should be painting lessons from Michael Menard instead of a game. Mike agreed to provide Guardian figures and Michael, a very accomplished painter and 1996 Sci-Con painting contest winner, generously agreed to do the workshop. Don't miss this opportunity to learn dry-brushing from the master!

Michael offered this free tip to aspiring painters: don't prime figures in the garage in the winter. Extreme cold can ruin the priming and spoil your figure.

Jim D. told the group that a really persistent Domino's rep wants to sell the group 12" medium pizzas for \$5.50. Interested parties put in \$2.00 each and the club chipped in \$5.00 to throw an impromptu pizza party.

and were likely to meet up with Mike Clancy's Eldar forces. Apparently one player has dropped out, but the campaign is expected to run through the rest of the year. Campaign scenarios can be fought at any times that the involved players can make it to the store. Jim said that he tries to be available at ACE I in

Hampton Monday, Wednesday, and Friday between 5:00 and 5:30 to meet with campaign players. He is also available via e-mail at [morrisj@exis.net](mailto:morrisj@exis.net).

James Rosensteel said that his Necromunda campaign is under way. He suggested that the club could help out with some extra pieces of terrain, as the games the previous week had run a little short. It was suggested that an extra rules set could also be available for checkout from the front counter.

James is available via e-mail at his new address, [behemoth@aol.com](mailto:behemoth@aol.com). James promised to e-mail Dave an update on the doings of all the involved gangs in time for the next newsletter.

Attendance at the April 20th meeting was 15. The next meeting will be Sunday May 4th. The May BattleTech tournament will be May 25th.

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## ACE Game Club Events

### May

- 1 Jim D's D&D Campaign, 6:00pm - midnight.
- 4 ACE Game Club Meeting, ACE I in Hampton. Start time 1:00pm. Be there!
- 8 Jim D's D&D Campaign, 6:00pm - midnight.
- 15 Jim D's D&D Campaign, 6:00pm - midnight.
- 22 Jim D's D&D Campaign, 6:00pm - midnight.
- 25 **BattleTech Tournament** at ACE I in Hampton. Start time 1:00 sharp! Prize will be awarded!
- 29 Jim D's D&D Campaign, 6:00pm - midnight.

### June

20-21 **Games Day 1997**, Baltimore Convention Center, Baltimore MD. Don't miss 42 tables of miniatures events plus the Golden Demon figure painting contest. Tickets available through Games Workshop mail-order at 1-800-394-GAME. Note: special free admission passes will be available for parents of younger gamers.

*for?!?* Contact club scribe Dave Peterson at 868-6344 and get the word out on your event. The Newsletter also wants write-ups and stories from your campaigns and tournaments.

## A Few Interesting Sites on the Internet for Gamers...

<http://www.fasa.com> - *FASA publishes BattleTech, Earth Dawn, and Cyberpunk*

<http://www.games-workshop.com> - *Games Workshop publishes Warhammer, 40K, Space Hulk, and lots of other \$80-dollar games*

<http://www.decipher.com> - *Decipher publishes the Star Wars collectible card game*

<http://www.wotc.com> - *Wizards of the Coast publishes Magic, Net Runner, and BattleTech card games*

<http://www.ebay.com/aw/search.html> - *eBay's Auction Web is the best site on the net for auctions of just about anything, including games*

[rec.games.frp.marketplace](http://rec.games.frp.marketplace) - *new and used role-playing and other wargames bought and sold*

[rec.games.mecha](http://rec.games.mecha) - *discussion of BattleTech, Heavy Gear, Mekton, and Robotech*

[rec.games.miniatures.warhammer](http://rec.games.miniatures.warhammer) - *discussion of Warhammer, 40K, and other Games Workshop creations*

### Fill this space!!!

If your ACE Game Club event, campaign, tournament, or LARP is not listed in this issue of the Club Newsletter, *what are you waiting*