

ACE Game Club Newsletter

July 1997

Minutes of the June 8th Meeting

Michael Menard called the meeting to order and began by pointing out that the club now has a free ceiling fan, courtesy of Mike Clancy. The fan is a good make, and came from Mike's sister's house. The club is now seeking volunteers who have electrical experience to install the fan. Mike Turner volunteered.

A BattleTech tournament was held the previous weekend (June 1st). Eight people played and Michael Menard and an unnamed player shared top honors (*Somebody talk to these guys about their record keeping! -ed*) Each player scored points for taking out assigned targets, hence the tie for first place.

It was a really fun game, according to witnesses. Gamers interested in BattleTech should plan to attend the next tournament on June 15th. It will be a 3050 medium clan mech scenario in a CityTech setting. The goal will be to rescue a prisoner and get him safely off the board.

Michael reported that the club has been making money off of mech rentals at the BattleTech events. Lonnie said that we are now in positive figures again. Michael bought a Solaris set for the club so that map sheets will be available for future BattleTech events. There are now lots of tunnel maps!

James Rosensteel reported that there was not much activity in the Necromunda campaign over the last month. He said that it has Mike Clancy announced that he will be running a design-your-own-mech BattleTech tournament on July 27th. Level two rules will be used, and the game will be limited to 16 players. Mechs should be medium (45-55 tons) Inner Sphere designs; no LAM's or Level 3 tech will be allowed. Interested

basically died out.

Jim Morris was not present to report on the Warhammer 40,000 campaign. Various people said that the game is on turn three, and that the Tyranids are rolling across the map. Everyone is expected to be bug food.

Norfolk store overseer Robert Eddy reported that the Norfolk calendar has been updated. Richard was to be reimbursed for purchasing the calendar. Neither the Tabb nor the Denbigh store calendars have been updated. We have no overseer in Denbigh, and the Tabb store on Victory Blvd. is closing due to ridiculous increases in rent.

Jim D. reported that he made a large number

July Most Valuable Player
Award Winner:

Patrick Rault

of round, plaster buildings for the last BattleTech tournament. They were a big hit; since they worked out so well, he said that he would like to be reimbursed by the club for the plaster. This was approved by a voice vote. It was also noted that Jim's BattleTech tournaments have been turning out to be really fun events.

players should deliver their mech designs to Mike at ACE I by July 13th for inspection. Inspected mech sheets will be handed out to the players at the tournament, having been corrected by the GM if any errors or irregularities were found. Players should plan on using reasonably representative mechs

where such details as axes or other major weapons are concerned.

Michael said that Jim D. plans to run BattleTech scenarios every other weekend on Sunday at ACE I. The number of events being held may limit the amount of advance publicity or notice that happens for each one. Michael also mentioned that Jimbo has acquired the head-shot mantel as a result of his performance in the last tournament.

Patrick Rault was voted the club's Most Valuable Player (MVP) for June. This is a special monthly award given to a deserving player for performance and sportsmanship above and beyond the call of duty. Patrick received this month's MVP for helping new players to learn Necromunda. Congratulations Patrick!

Michael told the group that he expects his term as Club President to expire in about three months. Interested people should think about taking over the position. Lonnie said that in late August or early September he will be moved to Saudi, and therefore will also need a replacement. Lonnie's replacement will be determined at the next meeting.

Arrangements are (still) being made to acquire a piece of Plexiglas to cover the D&D player's hex mat. No one at the meeting admitted to seeing much of the D&D players, but the word was that they are using the mat bought by the club.

Dave Peterson asked that any new campaigns and tournaments for the summer months be placed on the calendar.

Michael reported that a very cool "Mech Recognition" poster was donated to the club. It has not been put up yet. It was also mentioned that all discontinued Games Workshop games and old Epic figures will be leaving the ACE stores on Tuesday. Get it while you can! Expect prices on the new Epic 40,000 miniatures to double, at least.

Sixteen people attended the June 8th meeting. The next club meeting will be July 13th at

1:00pm. The featured event will be an Epic 40,000 demonstration by Robert Eddy.

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ACE Game Club Events

July

- 3 Jim D's D&D Campaign, 6:00pm - midnight.
- 10 Jim D's D&D Campaign, 6:00pm - midnight.
- 13 ACE Game Club Meeting, 1:00pm at ACE I in Hampton. Featured Game: Epic 40,000
- 13 BattleTech Limited Tournament mech designs due to Mike Clancy.
- 17 Jim D's D&D Campaign, 6:00pm - midnight.
- 20 BattleTech "Let's-Make-A-Deal" Tournament, 1:00pm at ACE I in Hampton. Inner Sphere medium mechs will hunt for the secret plans, but who knows what might be behind those other doors. \$3.00 entry, free food for participants.
- 24 Jim D's D&D Campaign, 6:00pm - midnight.
- 27 BattleTech Limited Tournament, 1:00. Mike Clancy. Medium custom mechs, signed up players only!
- 31 Jim D's D&D Campaign, 6:00pm - midnight.

August

- 2 ACE Game Club Meeting, 1:00pm at ACE I in Hampton. Featured game: Car Wars.
- 2-3 **Summertime Sale**, ACE III 452C Denbigh Blvd. Selected comics up to 50% off, special Magic 1.5 tournament, specials on cards, hot wheels, action figs, miniatures, games, and toys. Big raffle prizes each day!

Fill this space!!!

If your ACE Game Club event, campaign, tournament, or LARP is not listed in this issue of the Club Newsletter, *what are you waiting for!?!?* Contact club scribe Dave Peterson at 868-6344 and get the word out on your event. The Newsletter also wants write-ups and stories from your campaigns and tournaments.