

ACE Game Club Newsletter

March 1998

Minutes of the February 1 Meeting

Jim Destromp opened the meeting with the suggestion that someone take over meeting mailers. Mike Clancy said that he was getting better results with phone calls.

Jim pushed on, saying that the club has a ton of shirts (hint! hint!). It also has box of Ice Age cards that he plans to swap for BattleTech and then use for tournament prizes. On club days, Jim said, he is considering running a 20% (or at least higher than normal) discount for cash/check purchases and membership card with shirt.

Jim said that the weekend of February 14-15 will be a sale at the Tabb (Super K) ACE. A Magic Type I Tournament will be held there February 22nd. Jim said he talked to Decipher about doing another demo with more notice. He also mentioned that we owe a big "thank you" to FASA for sending new Gen Con maps and new tournament certificates. He said that FASA wants us to become a chapter in their MechForce club. Perhaps the club could sign up for the four memberships required to be a chapter.

Jim said that Wizards of the Coast, who recently bought TSR, is now looking into starting seated leagues for RPG's (somewhat like RPGA). Jim also said that he would like to see some Necromunda; it looks like Warhammer 40,000 is not happening. Chris Atkinson (850-8647) volunteered to Necromunda Arbiter duties.

Jim suggested that players could spice up their games with the some cheap Warzone miniatures; he also mentioned that Warzone figures will be going up \$1.00 per pack soon.

Mike Brindle said that he wants as many merc units for the new Chaos March campaign as want to play. He reported that the Kuritas bit the dust in the last round, totally disintegrating. (Somebody loan the commander a knife!)

Jim D said that he had a call from the Air & Space Museum asking if the club could demo games for their Sci-Fi bash on February 28th. The idea was killed because it is the weekend of Dominion.

Chris Companion, Brian Foxworthy, and Ron Johnson made a brief presentation on Dominion 4, the ODU con on February 28th. Chris said that there will be an Art of GM'ing guest and \$1.00 off admission for ACE members. There will be a Warhammer 40,000 tournament with a White Dwarf subscription as first Jim D said that he appears to be losing two players from his regular Friday night AD&D group. He is looking

prize and Storm of Vengeance as second (1500 points, no special characters). Other features include Car Wars, Warzone, and demos from a GW outrider. Steve Jackson Games, West End, and Games Workshop donated limited edition stuff to charity auction. Registration opens at 9:00am, and there will be free food. Ron Johnson is the contact for more info (423-6699). Dominion will be held at the Webb Center. Special parking accommodations will be available.

Mike Clancy said that he really wanted to get going on painting the game room. He asked for ideas on getting a hold of a paint sprayer. Simple white semi-gloss paint was suggested. March 14th was designated as the day for painting. Jim said he has drop cloths. The project will need a crew of workers to prepare the room and take things down. Measurements will be taken and given to Britt (850-3414).

Shane laid out his and Michael Menard's proposal for an Arena-like BattleTech card game league. Participants will have a week to play best two of three. Players will select a house or clan and use a Universe deck based on it. The deck can be reconfigured between but not during weekly sessions. The working plan is to give the winner three points and the loser one point for each round. Pairings will be posted by Shane each Sunday. Cost to enter will be \$3.00. It will start in about two weeks.

Mike Clancy reported that Stan is working on a Warhammer 40,000 league based on 1500 point battles. Chris and Chris are looking for players for a regular Worlds of Darkness (White Wolf) RPG group on Saturday mornings. Representatives of the Mercenary campaign said that there might be a conflict over table space. Dave Peterson begged everyone to be reasonable and accommodating when it comes to sharing table space. He also asked that should anyone feel that they have a grievance over table space, to please bring it up at the club meeting.

The feature game for the March 1st meeting will be Epic 40,000 hosted by Dave Peterson and Cris Atkinson. Dave Peterson and Mike Clancy suggested that the club try Ultrazone or Paint ball at the April meeting. It was said that Ryan, Phil, and Ramey might be knowledgeable about this.

Chris Companion said that Warzone fantasy (Cordoba?) has been released.

for a couple of new people to join the campaign. Warning: the GM is really picky about his players, and

is *really* hard on no-shows.

Mike Clancy said that the club has about 100 people on the books. About 30 have expired (memberships, that is). Jim said that he lists 83 active members and is seeing a big decrease in renewals and sign-ups. Mike did a roll call to clear up problems with his roster.

Mike Brindle said that he is looking forward to starting the new Chaos March campaign in two weeks (and there will be no Clan mechs, so don't ask!). The club meeting then broke up to play BattleTech cards.

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ACE Game Club Events

March

- 1 **ACE Game Club Meeting**, 1:00pm at ACE I in Hampton. Featured event: BattleTech "Up Against the Wall" Tournament. Entry \$3.00.
- 1 **ACE I \$1.00 Comic Sale**, Hampton.
- 5 Ravenloft Campaign, 7:00pm - midnight at ACE I.
- 6 Jim D's AD&D Campaign, 7:00pm - midnight.
- 7 BattleTech Mercenary Campaign, 12:00n at ACE I in Hampton.
- 8 BattleTech Card Game League pairings announced.
- 8 BattleTech Tournament, 1:00pm at ACE I in Hampton. \$3.00 entry.
- 12 Ravenloft Campaign, 7:00pm - midnight at ACE I.
- 13-15 **Ecumenicon XI**, Best Western Maryland Inn, College Park MD. Saint Patrick's Feast of Fools 1998. Contact Tash (301) 946-2674 or tash@nicom.com for details.
- 13 Jim D's AD&D Campaign, 7:00pm - midnight.
- 14 BattleTech Mercenary Campaign, 12:00n at ACE I in Hampton.
- 15-16 **Amazing Sale** at ACE III in Denbigh. Stop by and check out all the great deals!!!
- 15 BattleTech Card Game League pairings announced.
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- 20 Jim D's AD&D Campaign, 7:00pm - midnight.
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- 29 BattleTech Tournament, 1:00pm at ACE I in

Hampton. \$3.00 entry.

April

- 1 **ACE Game Club Meeting**, 1:00pm at ACE I in Hampton. Featured event: Paint Ball!!!
- 4-5 **Really Big Sale** at ACE I in Hampton. Fun, Frollicking, and Great Deals! Don't miss out!!!

March Releases - New BattleTech Miniatures from Ral Partha

TLN-SW Talon, Night-gyr omnimech, Excaliber, Karnov UR Transport, J27 tow vehicle and thumper towed gun plus trailer and ammo boxes, Badger tracked transport, Mobile Headquarters.

Limited Edition Re-releases - BattleTech Miniatures from Ral Partha

Starting in March, Ral Partha will be re-releasing quartets of previously discontinued mechs. The production run for each figure will be strictly limited to 1200. Contact Jim Destromp if you wish to pre-order any of these limited edition mechs. A 50% up-front deposit will be required on these pre-orders. Place your orders early, as these mechs are sure to sell out! Here is the release schedule:

April 13 Crocket, Flashman, Champion, Lancelot

May 11 Quickdraw, Blackjack, Shogun, Imp

June 22 Sentinel, Ontos Tank, Whitworth, Clint

Chaos March Mercenary Campaign Notes

During week one of play, Liao (Menard) successfully attacked Davion (Clancy). Kurita (Brindle) unsuccessfully attacked Free Rasalhague (Jim D). The Rasalhague defenders acquired three mechs. Marik (Thorpe) successfully attacked the Lyran Alliance (Shane).

During week two of the campaign, Davion (Clancy) successfully attacked Liao (Menard), recovering his planet. Marik (Thorpe) stayed put. The Lyrans (Shane) stayed put. Rasalhague (Jim D) successfully attacked Kurita (Brindle) and got another mech.

The group agreed to take a break during week three on account of Dominion 4.