

# ACE Game Club Newsletter

## Minutes of the January 3 Meeting

Noel More called the meeting to order. The meeting opened with a discussion of 40K league prizes, certificates, and the possibility of doing an all-night party in conjunction with the final play-offs.

Jim Destromp reported that the club has \$682 in its account. Jim reported that he won the Warhammer Fantasy league. A new Warhammer 40,000 league will start next week, and a new Warhammer Fantasy league will start in two weeks. Jim said that the Star Wars RPG is running Saturdays during the day, and that Dave's D&D campaign has room for one or two new players on Wednesday nights. Jim's Friday and Saturday D&D campaigns are currently maxed out. BattleTech is now scheduled once per month, alternating with Warhammer Fantasy and the Mercenary campaign. Charlie's Necromunda game is also running Saturdays.

Noel recommended Necromunda over 40K, or even the new Mordheim fantasy skirmish game (see WD 223-228 for rules).

Jim suggested that members consider playing the new Warhammer Ancient Battles rules with 15mm figures (possibly from Essex). [*I ran across a series of 15mm ancient armies by The Viking Forge, 1727 Theresa Lane, Powhatan, Virginia 23139. Each blister was about \$15 and included the whole army. -Ed.*] These rules feature shields, spears, and bowmen; army lists include Romans, tribal Britons, Carthaginians, Persians, and Mongols. Jim also said that the Solaris campaign started yesterday after Fantasy; if two or four of the players for the Solaris league are around they can play whenever it is convenient. The Solaris house rules have been posted on the board. Fantasy players should note the posted ambush house rule: when you are two territories down you can opt to do a 500-point game against the territory of your choice (heh-heh-heh). Jim said that he ordered from Games Workshop last week, and that the Blood Angel codex should be in Tuesday. The GW rumor mill says that the Empire boxed sets may be disappearing so that they can be re-issued.

Jim asked the group for inputs for the newsletter that Dave Peterson puts out every month. He mentioned that he had asked the GW rep about a Necron army list, and the rep dodged on the issue (rumor has it that the list might be in WD 230). Jim said that John Kaiser of HAROSFA will be meeting with the Com Steering Committee after the meeting.

Chris Companion asked that those interested in playing or running games at Dominion in February please e-mail him at [hanginjudge@hotmail.com](mailto:hanginjudge@hotmail.com).

Dominion will definitely have BattleTech, 40K, Warzone, and some RPG's. All will have prizes, including the RPG's.

Jim said that a club auction is scheduled for the March game club meeting. Members are asked to clean out their cupboards and bring games, miniatures, game magazines, and accessories to the March meeting. Proceeds from the auction will be split between the club and the selling member. This event is always good fun and a great chance to expand your collection, so don't miss out.

A call went out for players for Axis and Allies Third Edition. Jim also recommended Samurai Swords and Blood Dynasty, which was played on New Years. Michael Menard offered to donate a stack of boardgames from his closet to further the cause of classic wargames.

A call went out for players interested in space ship combat games. Leo Bruno and Dave Peterson voiced an interest. Perhaps a demo of Full Thrust could be arranged in the future. Jim recommended members check out a brand new boxed game from FASA called Crimson Skies. It is a dogfighting game with small fighters and zeppelins featuring an alternate history setting.

Another call went out for players for the Champions RPG.

At this point Noel closed the meeting. After the regular meeting Jim, Dave, Walter, Michael, Jimbo, and Noel met with John Kaiser to discuss the possibility of organizing a gaming Con sometime in 1999. This group agreed to meet several times during the month to discuss the concept, and to report to the February club

meeting.

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**ACE Game Club Events**

**February**

- 3 Dave's D&D Campaign, 7:00pm - 10:00pm, ACE I.
- 6 Necromunda Campaign, 7:00pm – midnight.
- 6 Charlie's Vampire Campaign, 7:00pm –midnight.
- 6 Rich's CyberPunk Campaign, 2:00pm – 7:00pm, ACE I.
- 6 Swiss Magic Tournament, ACE I in Hampton, 1:00pm. Entry \$5.00.
- 6 Warhammer Fantasy campaign, 12:00n at ACE I in Hampton.
- 6 Warhammer 40,000 League, ACE I in Hampton, 3:30pm-midnight.
- 6 Jim D's Saturday AD&D Campaign, 7:00pm midnight.
- 7 **ACE Game Club Meeting**, 1:00pm at ACE I in Hampton. Heartbreaker **Warzone** and **Xena** card game demonstrations by game publishers to follow the meeting.
- 7 Jimbo's Mechwarrior Campaign, 2:00pm – 9:00pm at ACE I in Hampton.
- 10 Dave's D&D Campaign, 7:00pm - 10:00pm, ACE I.
- 12-14 **Katsucon 5**. The Anime and Manga Convention, Hyatt Regency Crystal City, Arlington, Va. Featuring Haruhiko Mikimoto, Hiroki Hayashi, and Scott Frazier. Admission \$40 at the door. The only Con in the area more expensive than Sci-Con. For more info contact [katsucon@io.com](mailto:katsucon@io.com) or [www.katsucon.com](http://www.katsucon.com).
- 12 Jim D's Friday AD&D Campaign, 7:00pm - midnight.
- 13 Necromunda Campaign, 7:00pm – midnight.
- 13 Charlie's Vampire Campaign, 7:00pm –midnight.
- 13 Warhammer 40,000 League by Paul Eychaner, 12:00n at ACE I in Hampton.
- 13 Rich's CyberPunk Campaign, 2:00pm – 7:00pm, ACE I.
- 13 Warhammer 40,000 League, ACE I in Hampton, 3:30pm-midnight.
- 13 Jim D's Saturday AD&D Campaign, 7:00pm - midnight.
- 14 Warhammer 40,000 Tournament, 1:00pm at ACE I in Hampton. Restricted forces battle using new THIRD EDITION rules. Scenario TBA. \$3.00 entry, \$5.00 non-members.
- 17 Dave's D&D Campaign, 7:00pm - 10:00pm, ACE I.
- 19 Jim D's Friday AD&D Campaign, 7:00pm - midnight.
- 20 Necromunda Campaign, 7:00pm – midnight.
- 20 Charlie's Vampire Campaign, 7:00pm –midnight
- 20 BattleTech Champions of Solaris Campaign, 12:00n at ACE I in Hampton.
- 20 Warhammer 40,000 League, ACE I in Hampton, 3:30pm-midnight.
- 20 Jim D's Saturday AD&D Campaign, 7:00pm - midnight.
- 20 Rich's CyberPunk Campaign, 2:00pm – 7:00pm, ACE I.
- 21 Jimbo's Mechwarrior Campaign, 2:00pm – 9:00pm at ACE I in Hampton.
- 24 Dave's D&D Campaign, 7:00pm - 10:00pm, ACE I.

- 26-28 **SheVaCon VII**. Sci-Fi and Fantasy convention at Ingleside Resort and Conference Center in Staunton, VA. Gaming, dealers room, workshops, panels, Anime, art show. Registration \$20 at the door. For info (540)886-2154 or [sheva@adelphia.net](mailto:sheva@adelphia.net) or [home.rica.net/drgnshrd/shevacon/](http://home.rica.net/drgnshrd/shevacon/).
- 26 Jim D's Friday AD&D Campaign, 7:00pm - midnight.
- 27 **Dominion 1999**, 10:00am – 10:00pm at Webb Student Center, ODU, Norfolk. Gaming galore, charity auction, and other features. Admission \$5.00 regular, \$3.00 for ACE Game Club members. Don't miss out!
- 27 Necromunda Campaign, 7:00pm – midnight.
- 27 Charlie's Vampire Campaign, 7:00pm –midnight
- 27 Warhammer Fantasy campaign, 12:00n at ACE I in Hampton.
- 27 Warhammer 40,000 League, ACE I in Hampton, 3:30pm-midnight.
- 27 Jim D's Saturday AD&D Campaign, 7:00pm - midnight.
- 28 BattleTech Tournament, 1:00pm – 7:00pm at ACE I in Hampton. Entry \$3.00, non-members \$5.00.

**March**

- 7 **ACE Game Club Meeting**, 1:00pm at ACE I in Hampton. **Babylon 5 CCG** demonstrations by game publisher to follow the meeting.
- 19-21 **Technicon 16**. Blacksburg, Virginia. Featuring Sci-Fi, Fantasy, Y2K, dealers, a dance, filking, Anime, LARPs, gaming, art show, auction, costumes, BattleTech. For more info contact [info@technicon.org](mailto:info@technicon.org) or [www.technicon.org](http://www.technicon.org).
- 19-21 **StellarCon 23**. A "Guest of Honor" convention featuring Jack L. Chalker et al Holiday Inn Market Square, High Point, NC. Lectures, panels, signings, auctions, charities, LARPs, RPGs, CCGs, North Carolina Comics Fair, and dealers' room. For info contact (336)334-3159 or [stellarcon@aol.com](mailto:stellarcon@aol.com) or [www.uncg.edu/student.groups/sf3/stellarcon.htm](http://www.uncg.edu/student.groups/sf3/stellarcon.htm).
- 26-28 **DuraCon**. A weekend of RPGA gaming in Durham, North Carolina. Featuring six "Living City" events, a "Mid-Level Living Death" event, and a "Classic Al-Qadim" event. Held at the Hawthorn Suites, Durham, NC. Admission \$15 at the door. Contact [duracon@ibm.net](mailto:duracon@ibm.net) or [pages.hotbot.com/games/duracon/](http://pages.hotbot.com/games/duracon/) for more info.

**April**

- 10 **RadCon 2**. Hampton Holiday Inn, 1815 W. Mercury Blvd, 9:00am-4:00pm. Featuring Comics, Science Fiction, Fantasy, and Gaming, Demos, Martial Arts Demo, Dealers' Room. All attendees will receive free promo items from publishers; door prizes will include limited and signed editions. Admission only \$4.50 at the door. For more info contact Aria Press, 12538-28 Jefferson Ave or [ads630@aol.com](mailto:ads630@aol.com).

**May**

- 21-23 **Patriot Games**. Sci-Fi, Fantasy, and gaming Con in Richmond, Virginia. Featuring Caprizzio, 16 RPGA events, card gaming, miniatures and war gaming, panels, con suite, video room, and dealers' room. Holiday Inn Central, Richmond, VA. See [www.members.home.net/village6](http://www.members.home.net/village6) for more info.

**Note:** The ACE Game Club does not endorse these or any conventions. We just want to keep you informed.

**Wanted:**

Patrick Rault is looking for WFB Empire miniatures to build his army. He is willing to buy or trade for 40K Orks or other figures.