

# ACE Game Club Newsletter

## Minutes of the April 11 Meeting

Mike Clancy opened the meeting in the absence of club President Noel More. Mike reminded members that a club auction would be held in conjunction with the meeting. Mike said that, in other news, the club has spent \$105 on a 4,000 page cartridge for the copier.

Jim Destromp said that the club treasury currently totals \$874, after having bought the cartridge, paper towels, copier paper, and a box of new membership cards. The club took in \$82.17 last month in new and renewing membership dues. Noe is notifying people with expired memberships by phone.

Mike inquired about the Warhammer 40,000 league, saying that Noel wants to know who will run it. Jim Thorpe recommended a cooling off period before starting a new 40K league.

Lonnie Ellison said that he is leaving the area shortly. He will be moving back to San Francisco shortly after his last duty on April 22. He said he expects to be gone in about a week and a half. This will be his last meeting.

Paul Eychaner presented the prize for winning the Warhammer 40,000 league to Jim Thorpe: a resin Exocrine model! Jim made a clean sweep with his Tyrannid hoard. *[One reason for waiting a bit to start a new 40K league is that all the other armies were absorbed by the hive mind. It will take some time to raise fresh troops! -Ed.]*

Jim Destromp went on to name some of the dead-beats needing to ante up on their expired memberships: Mike Clancy, Noel More, Brett Ramsburg, Noe More. Jim also encouraged members to catch up on their expired locker fees, lest the club be forced to have another auction soon. Rich has been working on getting locks for the lockers missing them.

Jim said that the Armory has ten more planes on the pre-order list for Crimson Skies. He said he was disgusted to find that the best-looking planes in his squadron fly like pigs. Jim said that Rich is working on campaign rules for Crimson Skies (to replace the poor ones in the rules). The scenario concept is to have each player run a squadron of two planes, with one being good and the other a pig. If the 40K league is in remission, Jim went on, we will run a house-rules 3<sup>rd</sup> edition 40K tournament soon. Those who played in the large multi-player "Space Hulk" scenario a few months back know what our house scenarios can be like. On the distribution front, we suffered another setback this month: the Georgia-based game and comic distributor with the truck is out of business. Jim also said that he would like to see the Ancients campaign start up soon. Ancients could meet on Monday or Tuesday evenings, as the games tend to be short.

Jim Destromp told the group that he would like to see Warhammer Fantasy, BattleTech, and Warhammer 40,000 campaigns start soon. The Mercenaries Mechwarrior RPG group will be meeting after the auction. With a little bit of shuffling in the back, Jim produced the "Golden Rhino" award for Jim Thorpe's 40K league prize *[If you were close enough, you could read the slogan "Bugs Suck!" on the front of the vehicle. -Ed.]* The Friday Necromunda campaign is still running, though only two players made it last week. Nick Scavone is starting to do battle reports from this game for the newsletter. The BattleTech Clan campaign is still at the R&D stage, with new and astounding house rules being thought of. The GM expects to be out on alert soon, so this campaign will not go on-line until summer at the earliest. Rick is working on a Crimson Skies campaign. He plans to do a Crimson Skies demo game after the next (May 2) game club meeting. A show of hands

for players for a BattleFleet Gothic campaign was requested; three hands were shown. Finally, Jim said that he can get discontinued Necromunda gang boxed sets and discontinued Harlequins on special-order if anyone is interested.

Jim said that the club newsletter will have a classified section starting in May. There will be buy, sell, and trade sections. Submissions for the classified section will be due the Friday nine (9) days prior to the monthly meeting.

Mike Clancy adjourned the meeting for lack of any further business. Thereafter the club auction began. *[The club's members brought in treasures from their personal collections to put on the auction block, with a 10% contribution over the sale price going to the club treasury. The auction was a chance to see some really rare and cool stuff. Unfortunately, there were few buyers to match the many sellers. This was probably because the really cool stuff was going for hundreds of dollars, while the buyers only had tens of dollars in their pocket. Next time around we need more low-priced items, or smaller lots. -Ed.]*



## New Warhammer 40,000 League

Paul Eychaner will begin a new Warhammer 40,000 Third Edition league on Saturday, May 8<sup>th</sup>. Look for house rules and force guidelines at the May game club meeting.

## New Warhammer Fantasy League

Jim Destromp will begin a new Warhammer Fantasy Battle league on Saturday, May 8<sup>th</sup>. Look for house rules and force guidelines at the May game club meeting.

## New BattleFleet Gothic Campaign

Hey all you aspiring fleet admirals! Dave Peterson is attempting to kick off a BattleFleet Gothic campaign during May. This will be a four-week event held on a week-night. BFG campaign rules from the rulebook will be used. Official miniatures, other manufacturers' ships, and even cardboard counters are welcome, so don't feel like you need to spring for a new fleet to play. Look for rules and a sign-up sheet at the May game club meeting.

## Going-Away Party

A game club going-away party for Lonnie Ellison will be held Sunday, May 2, at 5:00pm at ACE I. Lonnie is heading back to San Francisco. He will be missed very much. Best of luck, Lonnie!

\* \* \*

## ACE Game Club Events

### May

**1-2 Mayday Sale at ACE I in Hampton.** Check out great deals on comics, cards, games, videos, and T-shirts. Great deals on all back-issue comics.

**1 Necromunda by Mike Clancy, 2:00pm at ACE I.** Only

- six basic gangs and some house rules.
- 1 AD&D Campaign by David Golobic, 3:00pm-8:00pm at ACE I. Character levels 1-3. Open – looking for players!
- 1 AD&D Campaign by Rich Lewis, 8:00pm-midnight at ACE I. This group is filled.
- 2 **ACE Game Club Meeting**, 1:00pm at ACE I in Hampton. Crimson Skies demo by Rich to follow the meeting (we hope). Special feature: a demo of a **Star Trek RPG/Star Fleet Battles** hybrid will start at 5:00pm. The fabulous space gaming table alone is worth coming out for! Don't miss out!
- 5 Dave's D&D/Shawn's Return to the Tomb of Horrors D&D Campaign, 6:00pm – 9:00pm, ACE I.
- 6 RIFTS RPG, 5:30pm – 9:00pm, ACE I. Open – players wanted!
- 7 Nick's Friday Necromunda Campaign, 5:30pm-8:00pm.
- 7 Jim D's Friday AD&D Campaign, 8:00pm - midnight.
- 8 Necromunda by Mike Clancy, 2:00pm at ACE I. Only six basic gangs and some house rules.
- 8 AD&D Campaign by David Golobic, 3:00pm-8:00pm at ACE I. Character levels 1-3. Open – looking for players!
- 8 AD&D Campaign by Rich Lewis, 8:00pm-midnight at ACE I. This group is filled.
- 9 **Magic: The Gathering 6<sup>th</sup> Edition Sealed Deck Tournament**, 1:00pm - 7:00pm at ACE I. Entry \$3.00 for members and non-members.
- 9 Magic/Star Trek/Star Wars/Pokemon CCG, 12:00n at ACE I in Hampton. Non-members and members welcome.
- 9 Jimbo's Mechwarrior Campaign, 2:00pm – 9:00pm at ACE I in Hampton.
- 12 Dave's D&D/Shawn's Return to the Tomb of Horrors D&D Campaign, 6:00pm - 9:00pm, ACE I.
- 13 RIFTS RPG, 5:30pm – 9:00pm, ACE I. Open – players wanted!
- 14 Nick's Friday Necromunda Campaign, 5:30pm-8:00pm.
- 14 Jim D's Friday AD&D Campaign, 8:00pm - midnight.
- 15 Necromunda by Mike Clancy, 2:00pm at ACE I. Only six basic gangs and some house rules.
- 15 AD&D Campaign by David Golobic, 3:00pm-8:00pm at ACE I. Character levels 1-3. Open – looking for players!
- 15 AD&D Campaign by Rich Lewis, 8:00pm-midnight at ACE I. This group is filled.
- 16 Magic/Star Trek/Star Wars/Pokemon CCG, 12:00n at ACE I in Hampton. Non-members and members welcome.
- 16 **Warhammer 40,000 Tournament**, 1:00pm – 7:00pm at ACE I in Hampton. Entry \$3.00, non-members \$5.00. Third Edition rules with special multi-player house rules with restricted 500-point forces. Must include one force commander, and one valid squad according to 3<sup>rd</sup> Ed rulebook, WD, or codex. No special characters, vehicles, flyers, skimmers, jump packs, reserve troops, of infiltrators. This will be an objective

scenario with a time limit.

- 19 Dave's D&D/Shawn's Return to the Tomb of Horrors D&D Campaign, 6:00pm - 9:00pm, ACE I.
- 20 RIFTS RPG, 5:30pm – 9:00pm, ACE I. Open – players wanted!
- 21-23 **Patriot Games**. Sci-Fi, Fantasy, and gaming Con in Richmond, Virginia. Featuring Caprizio, 16 RPGA events, card gaming, miniatures and war gaming, panels, con suite, video room, and dealers' room. Holiday Inn Central, Richmond, VA.
- 21 Nick's Friday Necromunda Campaign, 5:30pm-8:00pm.
- 21 Jim D's Friday AD&D Campaign, 8:00pm - midnight.
- 22 Necromunda by Mike Clancy, 2:00pm at ACE I. Only six basic gangs and some house rules.
- 22 AD&D Campaign by David Golobic, 3:00pm-8:00pm at ACE I. Character levels 1-3. Open – looking for players!
- 22 AD&D Campaign by Rich Lewis, 8:00pm-midnight at ACE I. This group is filled.
- 23 Magic/Star Trek/Star Wars/Pokemon CCG, 12:00n at ACE I in Hampton. Non-members and members welcome.
- 23 Jimbo's Mechwarrior Campaign, 2:00pm – 9:00pm at ACE I in Hampton.
- 26 Dave's D&D/Shawn's Return to the Tomb of Horrors D&D Campaign, 6:00pm - 9:00pm, ACE I.
- 27 RIFTS RPG, 5:30pm – 9:00pm, ACE I. Open – players wanted!
- 28 Nick's Friday Necromunda Campaign, 5:30pm-8:00pm.
- 29 Necromunda by Mike Clancy, 2:00pm at ACE I. Only six basic gangs and some house rules.
- 29 AD&D Campaign by David Golobic, 3:00pm-8:00pm at ACE I. Character levels 1-3. Open – looking for players!
- 29 AD&D Campaign by Rich Lewis, 8:00pm-midnight at ACE I. This group is filled.
- 30 Magic/Star Trek/Star Wars/Pokemon CCG, 12:00n at ACE I in Hampton. Non-members and members welcome.

## July

- 9-10 Games Day 1999**, Baltimore Convention Center, Baltimore MD. Games Workshop's annual convention and Golden Demon painting contest. More events than you can shake a red plastic stick at!

*Note: The ACE Game Club does not endorse these or any conventions. We just want to keep you informed.*

## Game Club Classifieds

### Wanted:

Patrick Rault is looking for WFB Empire miniatures to build his army. He is also looking for Van Saar gangers. He is willing to buy or trade for 40K Orks or other figures, or possibly for leftover Easter candy.

**For Sale:**

Dave Peterson has one copy of the extremely rare Warhammer 40,000 Novel, *Harlequin*, by Ian Watson for sale. The book is a "Collector's Edition" hardcover in immaculate condition including dust jacket. Asking \$75 firm.

*Want to see your classified in this space next month? Just turn it in to Jim Destromp at ACE I by the third Friday of the month. It's free!*